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Elementary STEM & robotics

- Context of project is elementary engineering course
- Students are undergraduate majors in early childhood education
- Focusing on integrating hands-on engineering design activities with STEM
- Not an after school activity; ALL students participate
- Not a new subject or content area; teaching the same content with enriched methods



Starting point was NXT

- Lego Mindstorms NXT
- By doing so was targeting 4th and 5th grade students
- Programming difficult for primary grades;
 UGA students handled it fine
- Troubling to answer when students asked how much it costs
- Lower cost equipment and software needed for integrated STEM robotics in elementary classrooms



Key characteristics of hardware

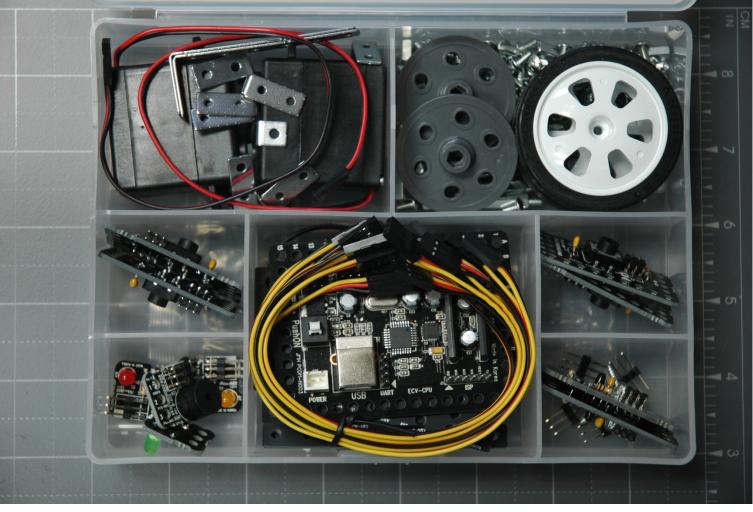
- Easy to assemble
- Easy to program



- Does not look like a toy
 - Builds self-efficacy when learners succeed
 - Learners more serious when hardware looks like a real machine
- Economical (educational price < \$75) for level 1 kit

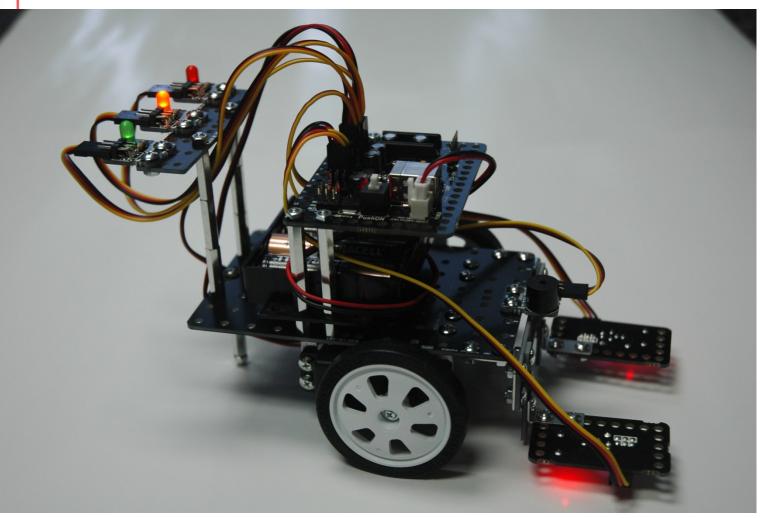


Entire level 1 kit in 20cm x 15cm case





IR sensors and LED lights





Simple to use programming





Introduction

- Guiding consideration: R(i)
 - Your purpose determines your robot
- Considerations when selecting an educational robot may include
 - Availability
 - Capability
 - Use-ability
 - Affordability
 - Student level

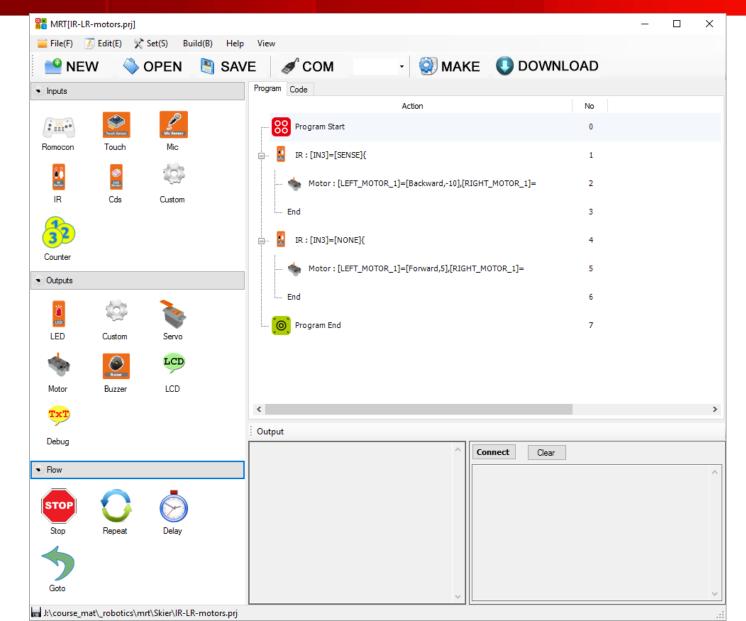


My Robot Time

- Hardware
 - Microcontroller: Atmega32A, 8 bit
 CMOS, 32 KB memory, 32 I/O
 - Peripherals: sensors, motors
- Software: MRT
- Additional Information: sold in kits



MRT software



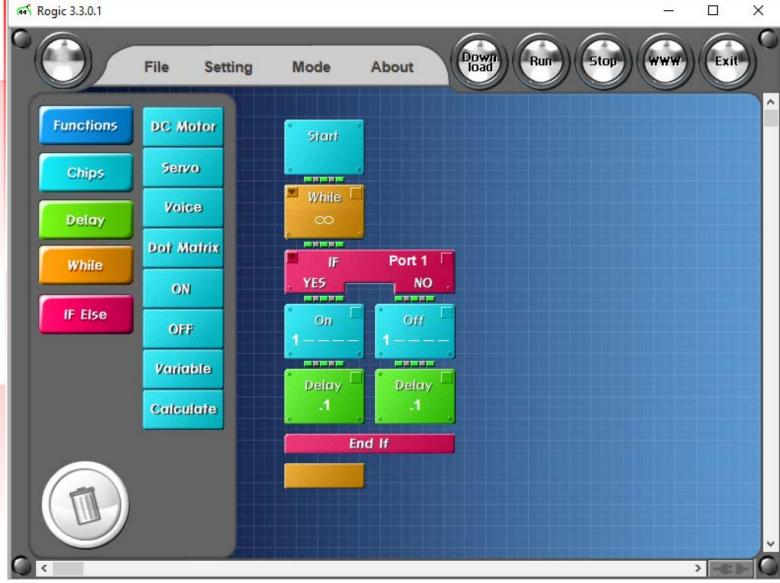


RoboRobo

- Hardware
 - Microcontroller: Atmega8A, 8 bit, 8 KB flash memory, 16 I/O
 - Peripherals: motors, sensors
- Software: rogic
- Additional Information: sold in kits



Rogic software





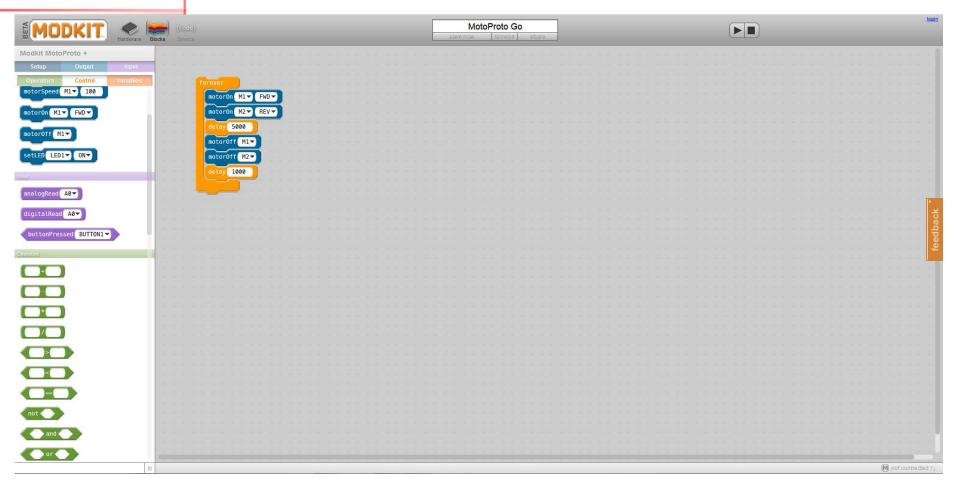
VEX (IQ)

- Hardware
 - Microcontroller: Texas Instruments Tiva
 ARM Cortex-M4 Processor, 256k flash,
 32k ram, 12 I/O
 - Peripherals: motors, sensors(line tracking, ultrasonic range, light, optical shaft, bumper, potentiometer, gyro, accelerometer), LCD display, flashlight, speaker, wireless controller (joysticks)
- Software: ROBOTC, Modkit, C
- Additional information: there are multiple VEX robotics kits to choose from





VEX ModKit





Lego NXT

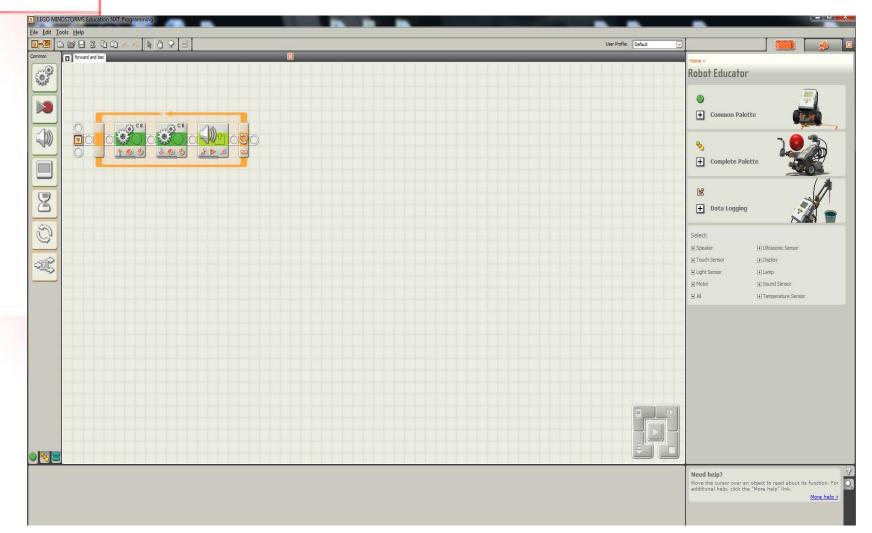




- Microcontroller: At91SAM7S256, 32 bit
 ARM7, 64 KB memory, 32 I/O
- Peripherals: infrared seeker, gyro, receiver, and motors
- Software: NXT-G programming, ROBOTC, labVIEW, and other possible languages can be used



Lego Mindstorms NXT software





Lego EV3

- Hardware
 - Microcontroller: AM1808(ARM9), 32 bit,64 KB memory, 32 I/O
 - Peripherals: sensors(touch, color, gyro, ultrasonic and infrared), motors, servos
- Software: EV3 programming, ROBOTC, labVIEW, and other possible languages can be used





Lego Mindstorms EV3 software





Sumobot

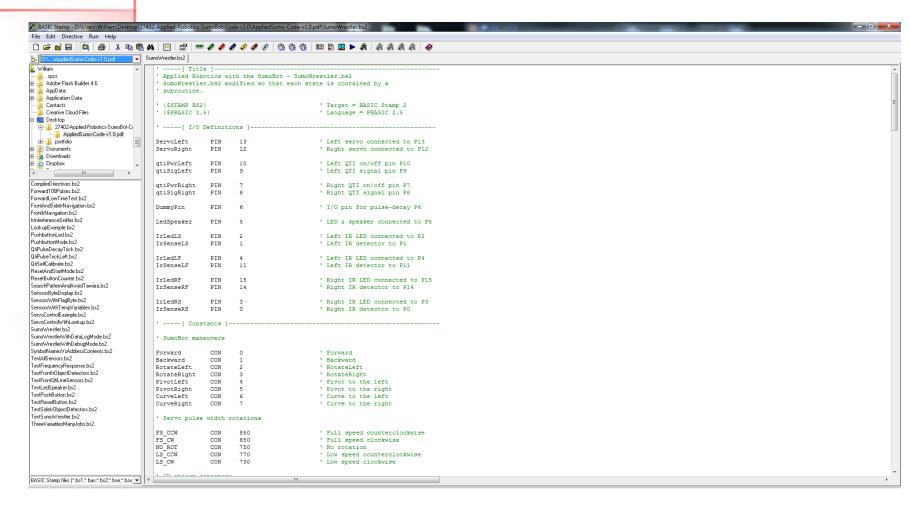


- Hardware
 - Base package: PIC18F4550, 8 bit, 32 KB memory, 35 I/O
 - Peripherals: motors,
 sensors(rangefinder, ultrasonic, IR, PIR,
 sound, humidity, gas, gyro), servos,
 speakers, GPS, SD card adapters, lights,
 displays (including touchscreen), readers (RFID, smartcard)
- Software: BASIC STAMP



BASIC Stamp







Arduino



- Hardware
 - microcontroller:
 - peripherals: motors, sensors(rangefinder, ultrasonic, IR, PIR, sound, humidity, gas, gyro), servos, speakers, GPS, SD card adapters, lights, displays (including touchscreen), readers (RFID, smartcard)
- Software: C/C++



Arduino Sketch

```
oo R02_Line_Follow | Arduino 1.6.5
File Edit Sketch Tools Help
  R02_Line_Follow
/* Robot Line Follow
 This sketch demonstrates the line following capabilities
 of the Arduino Robot. On the floor, place some black
 electrical tape along the path you wish the robot to follow.
 To indicate a stopping point, place another piece of tape
 perpendicular to the path.
 Circuit:
 * Arduino Robot
 created 1 May 2013
 by X. Yang
 modified 12 May 2013
 by D. Cuartielles
 This example is in the public domain
#include <ArduinoRobot.h> // include the robot library
#include <Wire.h>
#include <SPI.h>
long timerOrigin; // used for counting elapsed time
void setup() {
  // initialize the Robot, SD card, display, and speaker
  Robot.begin();
  Robot.beginTFT();
  Robot.beginSD();
  Robot.beginSpeaker();
  // show the logots on the TFT screen
  Robot.displayLogos();
  Robot.drawBMP("lf.bmp", 0, 0); // display background image
  Robot.playFile("chase.sqm"); // play a song from the SD card
  // add the instructions
```

X



Raspberry Pi 2

- Hardware
 - CPU: Arm Cortex A7, 32 bit, 1 GB memory, 40 I/O
 - Peripherals : Arduino shield, wifi, camera, additional device shield, display touchscreen
- Software: various linux distributions[raspbian], windows 10 IOT
- Additional Information: product is a full computer which has robotic applications







Presenters

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References

- Sumobot -<u>http://www.parallax.com/microcontrollers/microcontrollers-overview</u>
- Lego EV3 http://www.ti.com/lit/ds/symlink/am1808.pdf
- general : http://www.futurlec.com/ICAtmel.shtml
- Raspberry Pi 2: <u>https://www.element14.com/community/docs/DOC-73827/l/the-new-raspberry-pi-2-model-b-1gb-technical-specifications</u>
- Robo Robo processor ATMEGA81: http://www.atmel.com/images/atmel-8159-8-bit-avr-microcontroller-atmega8a datasheet.pdf
- Vex tiva ARM Cortex-M4: <u>http://www.ti.com/lit/sg/spmt285d/spmt285d.pdf</u>
- vex robot brain: http://www.vexrobotics.com/brain-g.html
- Arduino Robot: https://www.arduino.cc/en/Main/Robot